Favorite Outfit - Creativity Day-by-Day p.10

Social Studies - Design outfits from other countries.

Creativity - Create a new holiday and design an outfit to wear to the celebration.

Naturalistic - Create an outfit from only recyclables.

Math - Given a budget, choose fabrics and patterns to create the outfit.

Science - Research the dyes used in your fabric. What is their origin?

Research - Research your country, focusing on their culture as it relates to clothing styles.

Technology - Create your own app

Oral Communication Skills - Develop a list of interview questions you would ask a fashion designer.

* * * This can be made into a tic-tac-toe menu.
Science Living Things Packet.
page (114) Animal Food-Getting.

- Do Lesson
- Add Hands-On Activity
  - Create Food Chain on styrofoam cup.
  - Students create own cup (with teacher)
    - Producers
    - Ominvores
    - Carnivores
    - Herbivores

GAME
- Stack Food Chain/Race.
- How many cups can you make for 1 food chain?

Sunshine Race:
materials:
  - Foil pan
  - unpopped popcorn - (Sunshine)
  - Solo Cup - Producer label
  - Smaller Cup- Herbivore label
  - Smallest Cup- Omnivore label
  - Spoon - Carnivore label

Students run a relay transferring Sun’s energy through a food Chain:
  - All transfers happen over foil pan
  - First team to cross finish line
  - with Spoon wins

Concept: Only 10% of energy is passed to next level of food chain.
The Robot

Lang Arts- Creativity Day by Day (page 89) Writing Activity

S.S- Research history of robots and create a timeline of at least 10 events.

Science- Study circuits and create parallel and series circuits.

Creativity- Create own robot by tearing apart old computers.

Math- Create your own game incorporating Math (card, board, etc.).

(Measurement)