

Favorite Outfit - Creativity Day-by-Day p.10

Social Studies - Design outfits from other countries.

Creativity - Create a new holiday and design an outfit to wear to the celebration.

Naturalistic - Create an outfit from only recyclables.
Math - Given a budget, choose fabrics and patterns to create the outfit.

Science - Research the dyes used in your fabric. What is their origin?

Research - Research your country, focusing on their culture as it relates to clothing styles.

Technology - Create your own app

Oral Communication Skills - Develop a list of interview questions you would ask a fashion designer.

** This can be made into a tic-tac-toe menu.

Science Living Things Packet

page (114) Animal Food-Getting.

- Do Lesson
- Add Hands-On Activity
 - Create Food Chain on styrofoam cup.



- Students create own cup (✓with teacher)

- Producers
- Omnivores
- Carnivores
- Herbivores
- Keep in environment (habitat).

GAME

- Stack Food Chain/Race.
- How many cups can you make for 1 food chain?

Sunshine Race:

materials:

Foil pan

unpopped popcorn - (Sunshine)

Solo Cup - Producer label

Smaller Cup - ~~Herbivore~~ label

Smallest Cup - Omnivore label

Spoon - Carnivore label

Students run a relay transferring Sun's energy through a food chain.

- All transfers happen over foil pan

- First team to cross finish line with spoon wins

Concept * Only 10% of energy is passed to next level of food chain.

The Robot

Lang Arts- Creativity Day by Day (page 89)
writing activity

S.S- Research history of robots and
create a timeline of at least
10 events.

Science- Study circuits and create
parallel and series circuits

Creativity- Create own robot by tearing
apart old computers

Math- Create your own ~~game~~ game
incorporating Math (card, board, etc.).
(Measurement).